



BROGENT
TECHNOLOGIES INC.

1Q2024 Investor Conference

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Forward-looking Statement

Information included in this presentation that are not historical in nature are "forward looking statements". Brogent cautions readers that forward looking statements are based on Brogent's reasonable knowledge and current expectations and are subject to various risks and uncertainties.

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Business Outlook

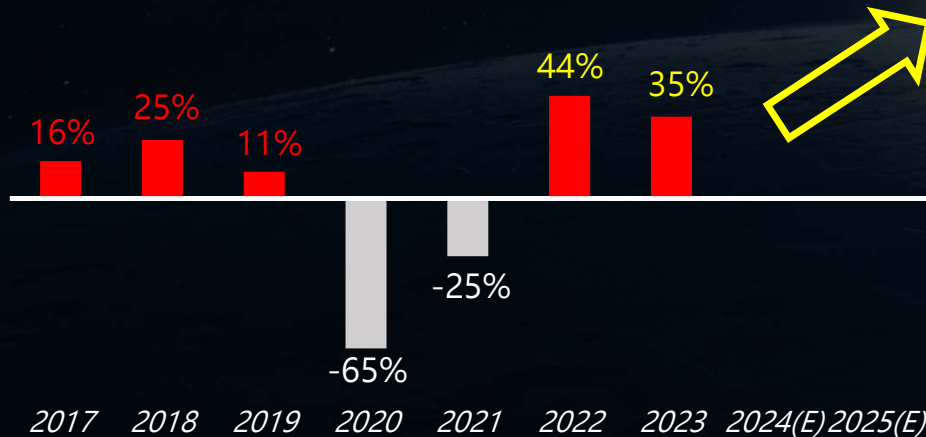


Continuing 2022 Turnaround Momentum, New Orders Continued to Grow in 2023

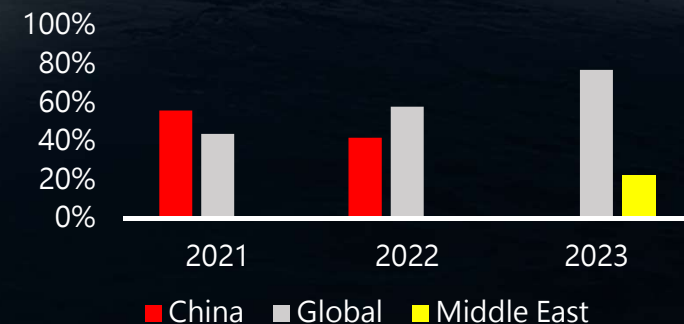
- Due to increased demand from customers in the Middle East and Asia, as well as the successful entry of economical flying theaters into the South American market with order from Brazil, and winning the bid for Canadian flying theater and video shooting, new orders in 2023 continued to grow by more than 30% compared to the previous year.

- From 2021 to 2023, the share of new orders in the global market (including Europe, the U.S. and Asia ex China) remained at a stable level of 50% to 70%, with China's share declining year-on-year.
- In 2023, the Middle East's share of orders increased to over 20% for the first time, reflecting the region's proactive efforts in economic transformation. Taking Saudi Arabia as an example, its "Vision 2030" aims to attract 100 million foreign and domestic visitors annually and grow tourism's share of the economy from 3% to 10%.

New order value growth (%)

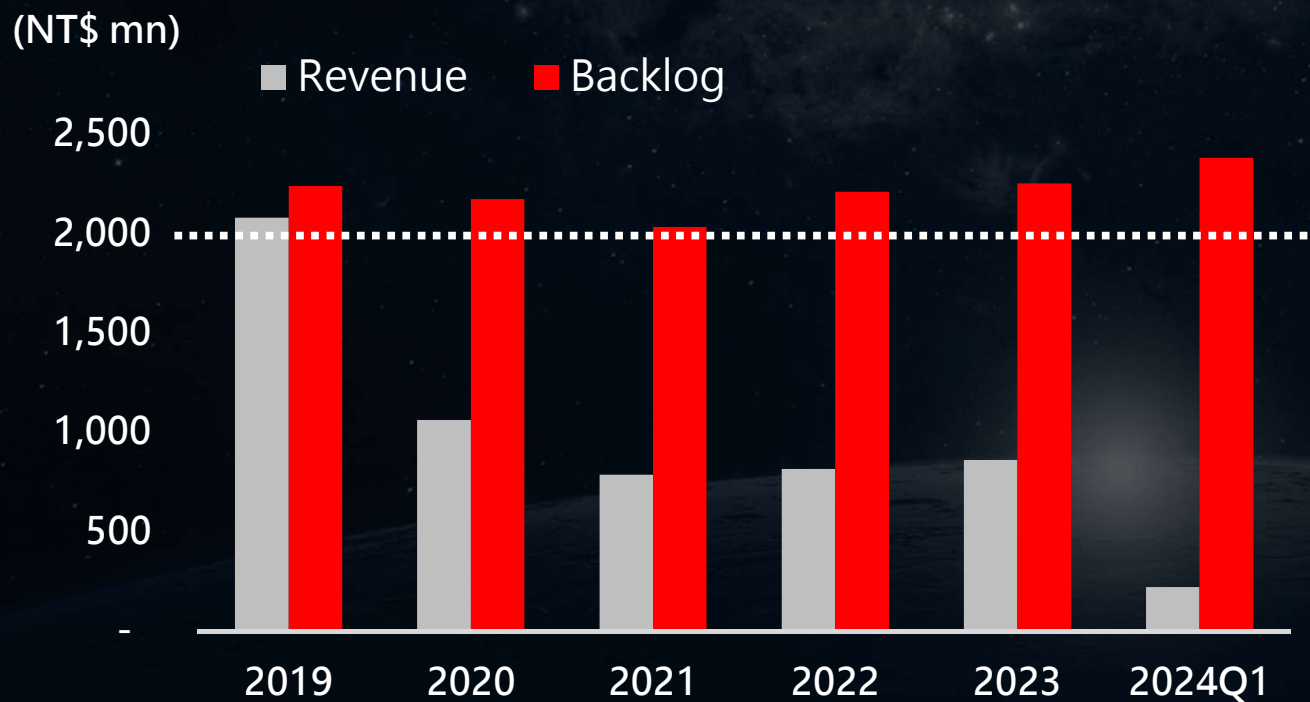


Regional distribution of new orders in the past three years



Source: <https://reurl.cc/13NX0p>

Backlog Orders Support Our Sustainable Growth



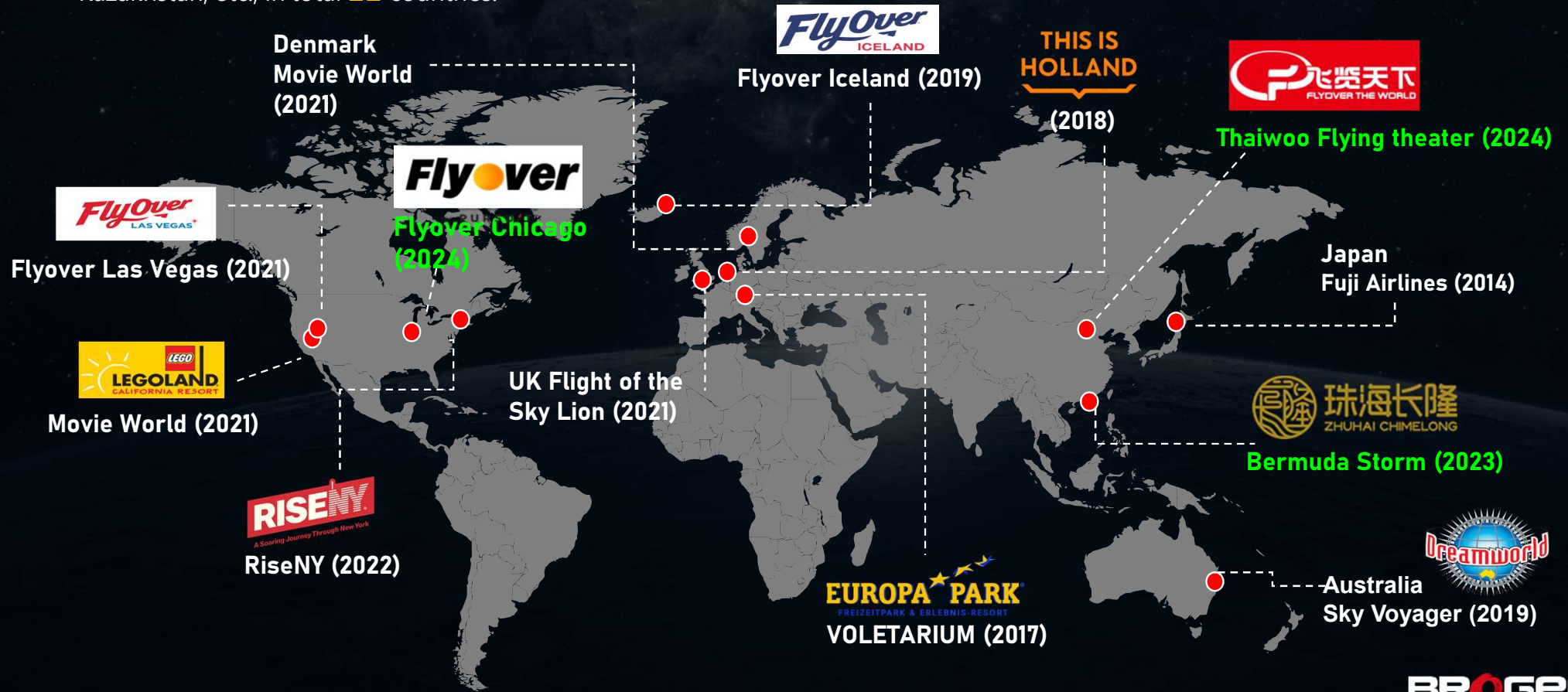
- The backlog orders remains at a healthy level of NT\$2 billion.
- With existing customers restarting investment projects from Q4 2023, and project openings concentrated in 2025, we anticipate an accelerated consumption of backlog orders from 2024 to 2026.



We Have 102 Entertainment Systems Operating Around the World

(As of 1Q24, 68 in operation, 34 under construction)

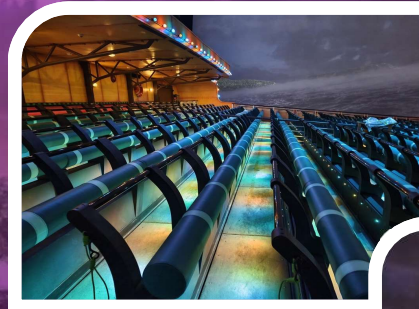
- We have entertainment systems around the world, including Taiwan, Canada, the United States, China, Japan, Vietnam, Spain, Germany, the Netherlands, the United Kingdom, Denmark, Iceland, Australia, Saudi Arabia, the United Arab Emirates, Qatar, Kazakhstan, etc., in total 22 countries.





The World's Highest Seated Capacity Motion Simulator — "Bermuda Storm" at Chimelong Spaceship Soft opened in Oct., 2023

- Located in the world's largest indoor theme park – Chimelong Spaceship Theme Park in Zhuhai, China
- Took 5 years to build, it is the world's biggest single motion-based platform, boasting a capacity of **304 riders**
- Winner of the **2024 Thea Awards**, the Oscars of the theme park industry - "**Outstanding Achievement**"



The World's First Turnkey o-Ride

(移動式飛行影院)

Thaiwoo Flying Theater

Opened in Jan., 2024

- Located in Thaiwoo Ski Resort, China, which is recognized as the national 4A level tourist attraction
- **Swift construction:** this project was built in just 3 months.
- **Budget friendly:** expected to rapidly tap into new customer groups with middle to low budgets



Growth Potential and Strategy



Our 4 Major Business Strategies

01

Increase
Production
Capacity

02

Reduce
Production
Costs

03

Invest in
Content
Production

04

Expand
Global
Attractions

Increase Production Capacity to Meet Market Demand



Good market prospects :

Disney plans to invest \$60 billion over 10 years into its experiences division, which includes the theme parks



Competitors are facing financial difficulties :

Competitors are filing for bankruptcy protection one after another.



Brogent got clear advantages:

Brogent has the capability of manufacturing ultra-large top-of-the-line customized ride systems.



- Establish a new factory in Ciaotou Science Park, Kaohsiung City (高雄市橋頭科學園區)
- Covers 6,700 square meters
- Scheduled to be operational in 2025

Reduce Production Costs to Increase Gross Margins



Capital increase in Chinese subsidiaries:

- Establish a complete supply chain team locally



Allocation of production tasks:

- Taiwan produces customized products with high unit prices.
- Mainland China produces low to medium priced standardized products.



To lower material costs



To increase sales volume of small and medium-sized products

Continuing to Invest in Content Production

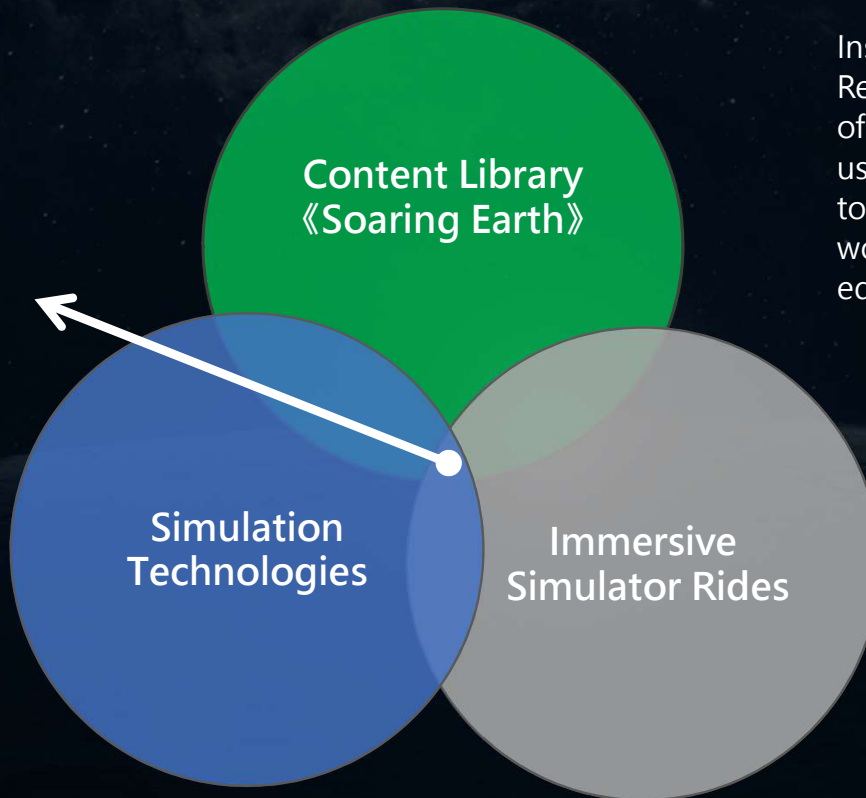
Creating quality content that can be enjoyed by visitors around the world



In a **fun, lively and immersive** entertainment experience, everyone will be able to learn about the beauty of the Earth and raise awareness of caring for the Earth!

2. Utilizing simulation technologies

Utilizing our core strength, simulation technologies, to create immersive and realistic experiences, deepening visitors' sense of awe and resonance



1. Expanding Content Library – «Soaring Earth»

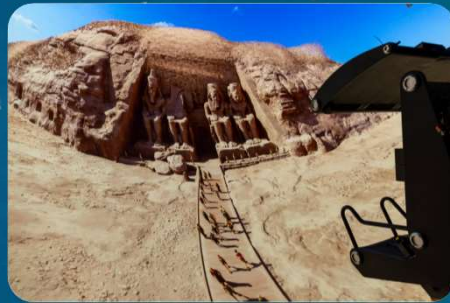
Inspired by the book "100 Places to Remember Before They Disappear", this series of films breaks down national boundaries and uses the highest standard of video technology to document the vanishing beauties of the world, and to convey the environmental education through the films.

3. Combined with Immersive Simulator Rides

Starting from the flying theatres worldwide, these films will also be produced in a format that can be shown in 4D theaters, reaching out to educational and entertainment venues, such as zoos, museums, and large-scale entertainment complex, to expand the content licensing market.

Soaring Earth : Witnessing the Original Beauty of Our Planet

Embark on a journey through the skies, capturing and documenting the vanishing landscapes of our world. "Soaring Earth" not only showcases natural wonders and cultural diversity but also delves into themes of impending natural disasters, from volcanic eruptions to tsunamis. By having the "front row seat" to witness global climate change, this film series aims to raise people's awareness of the importance of the Earth.



- Soaring Earth Episode I: Africa
- Utilizes four 8K cameras to achieve unprecedented **10K** resolution in real-life scenery.
 - **3 years** in the making, spanning **17 countries** and **documenting 6 endangered landscapes**.
 - Initiating international licensing: will be screened successively in flying theaters and 4D theaters worldwide.



Accelerating Content Creation with AI to Boost Licensing Revenue

Utilize AI technology to expedite content production



>1 year → 1~2 months, reducing more than 80% production time.



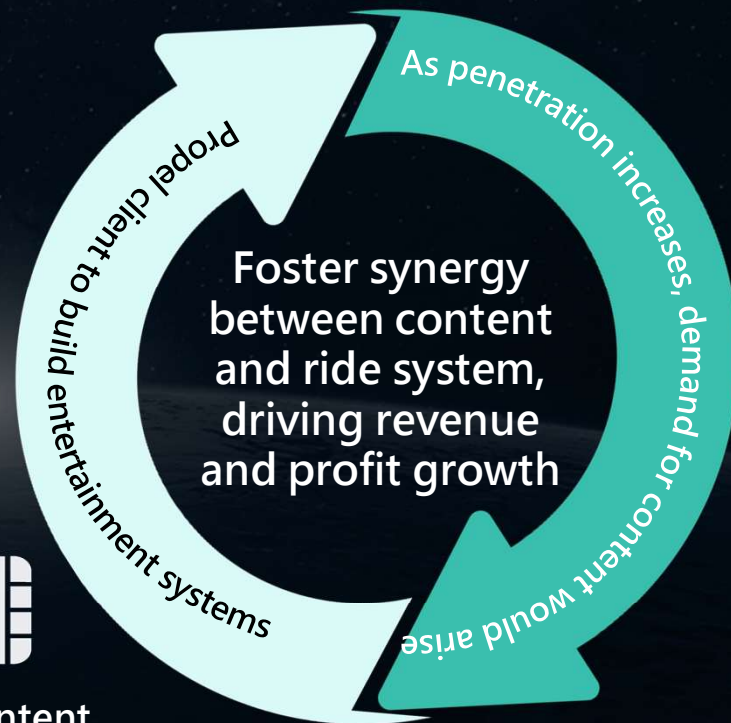
US\$2mn → US\$0.2mn, 90% cost reduction for each film



Rapidly generate content from existing IP videos/images instead of re-creation.

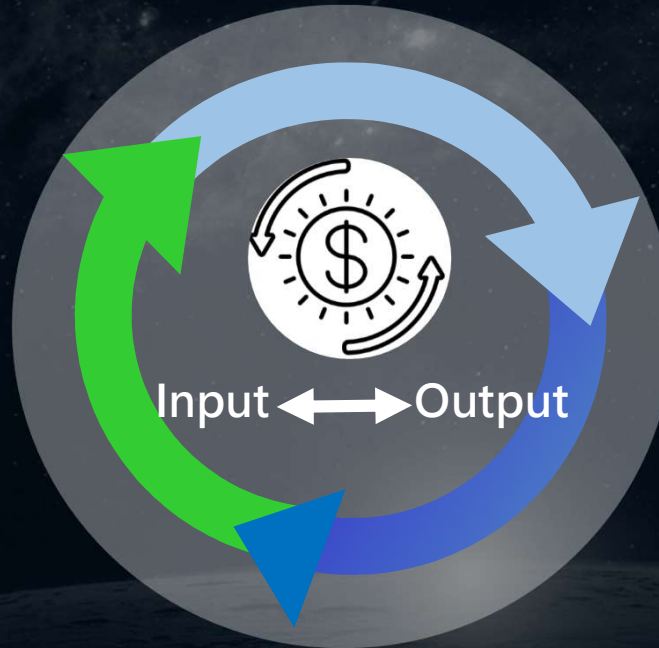


Rich Content Library



Multiple System Products Offering

Expand Content Investment for Positive Economic Impact



Continuous Investment In Content Production



- Self-produced films
- IP licensing with Kodansha and collaborate with domestic or international partners to jointly produce films

Expand Content Library



Utilize Unreal Engine and Gen AI to enhance efficiency, with the long-term goal of increasing production to more than 20 films per year

Generate Sustainable Licensing Revenue



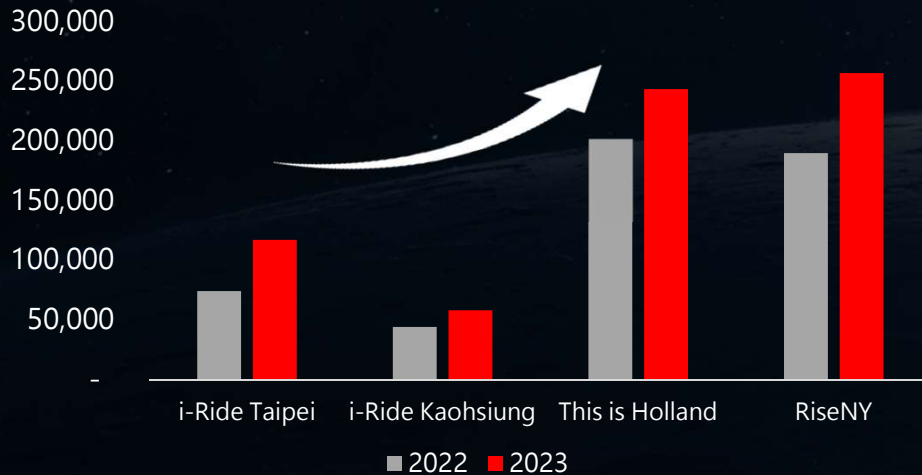
- Ticket revenue sharing (at a split ratio of 10-30%) or fixed amounts.
- Generate revenues from motion programming service

Keep Expanding Global Attractions for Optimistic Tourism Sector

Strong momentum in both domestic and international flying theater operations

In comparison to 2022, visitor numbers have increased by **+30%** in 2023, with i-Ride Taipei experiencing growth nearing **60%**.

Visitor numbers at Brogent's global attractions



Domestic sites: i-Ride Taipei · i-Ride Kaohsiung
Overseas sites: This is Holland (Netherlands) · RiseNY (New York)

We will take a more comprehensive approach to lead the construction of global attractions



Our 4 Major Business Strategies

01

Increase Production Capacity

- Establish a new factory in Taiwan's Ciaotou Science Park
- Capitalize on a promising market outlook, seizing opportunities from weakened or withdrawing peers due to financial constraints.

02

Reduce Production Costs

- Formulate a supply chain team in China
- Tap into the emerging demand for small-and-medium-sized equipment in regions such as the Middle East, China, and Southeast Asia.

03

Increase Content Investment

- Harness AI technology to enhance production efficiency, reduce costs and boost licensing revenue.
- Enrich our content library to offer a diverse array of choices, catalyzing systems sales through compelling content offerings.

04

Expand Global Attractions

- Strategically expand our attractions to solidify our global presence.
- Stimulate ride system sales and establish robust content licensing channels to fuel growth in new and existing markets.

**AN AMAZING JOURNEY IS ABOUT TO TAKE FLIGHT
JOIN US!**

BROGENT
TECHNOLOGIES INC.

For more information,
please visit our company website at
<https://www.brogent.com/>